

Prerequisite Review

MC68HC11 Programmer's Model

1. **What is the programmer's model?**
 - a. View of the processor registers and state as seen by a programmer
2. **What are the registers of the programmer's model?**
 - a. CPU register on the MC68HC11
 - b. 8-bit accumulator A
 - c. 8-bit accumulator B
 - d. 8-bit condition code register, CCR
 - e. 16-bit accumulator D
 - f. 16-bit index register X
 - g. 16-bit index register Y
 - h. 16-bit program counter PC
 - i. 16-bit stack pointer SP
3. **What are accumulators?**
 - a. Single-location storage for data
4. **What are index registers?**
 - a. Meant to hold pointers to data structures
5. **What makes assembly language unique?**
 - a. Operations and data movement are specified as memory locations and registers
 - b. High level language functionality is gone because it isn't high level
 - c. Assembly language is the closest representation to the instruction-set architecture of the machine
 - d. Most people find assembly language hard to program in.
6. **Why do we have to write our OS in assembly for an MC68HC11?**
 - a. Reinforce the understanding of how computers actually move data, what compilers do for us, how optimization can improve performance, etc.
 - b. CS-391 – “car-in-the-box” – is a small-memory robot. Tight assembly language code is better in that environment. You take your OS to CS391.
 - c. Dr. Meier – why do we write our OS by ourselves instead of in a team?
 - i. Because you build your own robot in CS391 and we want you to **completely** understand your own OS.

Microprocessors and Microcontrollers

1. **What are the five components of any computer?**
 - a. Memory
 - b. Input devices
 - c. Output devices
 - d. Arithmetic circuits (data path)
 - e. Data path controller
2. **What is a microprocessor?**
 - a. Processor on a chip

- b. Note that it is only d and e
- 3. **What is a microcontroller?**
 - a. Complete computer on a chip; contains all five components
 - b. Peripheral devices are on the chip

The most used microcontroller is the Intel 8051

Microcontroller company: Motorola

Microprocessor company: Intel

- 4. **How is the MC68HC11 a microcontroller?**
 - a. Central Processing Unit (processor)
 - b. Contains:
 - 1. Memory: on-chip RAM, on-chip EEPROM, others have more memory
 - 2. Input devices: port C, port D, port E, some pins on port A, analog to digital converter, serial inputs for communication, timer inputs for timing events
 - 3. Output devices: port B, port C, port D, some pins on port A, timer outputs, serial outputs
 - 4. 8-bit processor
 - 5. (8-bit processor)
- 5. **What are the MC68HC11's ports?**
 - a. The HC11 pins are grouped into sets called "ports."

	Pins	Peripherals Sharing Pins
Port A	3I, 1B, 4O*	Timer Subsystem
Port B	8O	Memory Address
Port C	8B	Memory Address & Data
Port D	6B	Serial Communication
Port E	8I	A/D Converter

* Sometimes has 2B and 3O.

Default direction of bi-directional is in. Good programming practice, though, will always define the direction

```
LDAA    #0b10101010
STAA    DDRC
```

1 on data direction register = out
0 on data direction register = in